

#### WEBINAR

# Unleashing the power of frontend distributed systems with AWS

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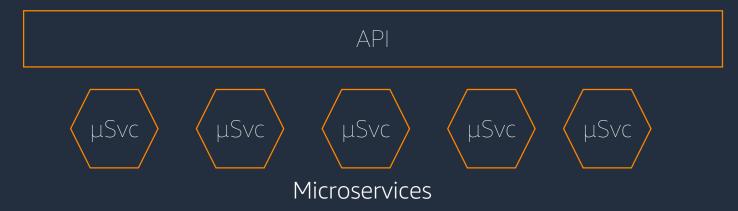
Principal Engineer Dunelm

# Are you experiencing **long lead times** to release changes to your users? even though you have **microservices architecture**?

# Have you got too many frontend **team dependencies**?



### Microservices



#### Team autonomy and ownership

### Organized by **business domains**

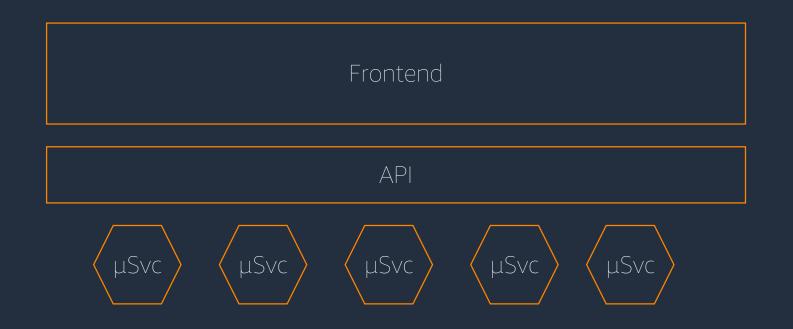
Independent deployment

Loose coupling

Failure Isolation / **Resiliency** 



### Microservices with a monolithic frontend



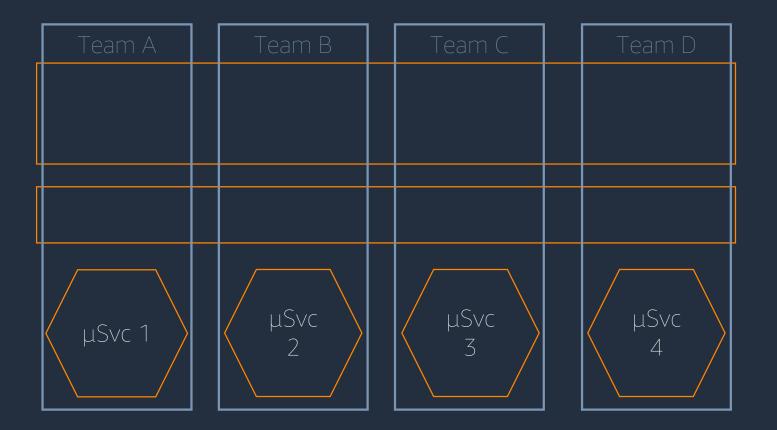
Coordinated changes

High **coupling** 

No isolation / **low resiliency** 



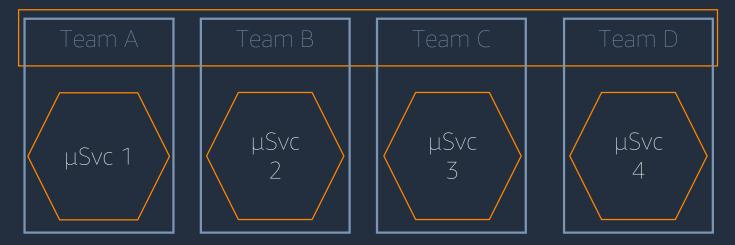
## **Ownership expectations**





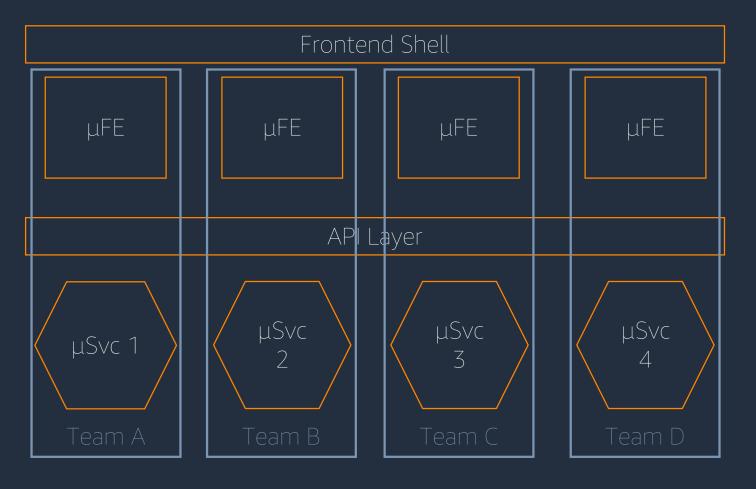
### No clear boundaries in the frontend







## Microfrontends



#### Microfrontends are:

- independently deployable
- providing features of a business domain
- **loosely coupled** with the rest of the application
- owned by a *single* team



Do you need microfrontends?

### **Organization context**

Application Footprint, # Teams

### **Optimize key metrics**

Web Vitals, Deployment Frequency, Lead Time for Changes

### **Evaluate trade-offs**

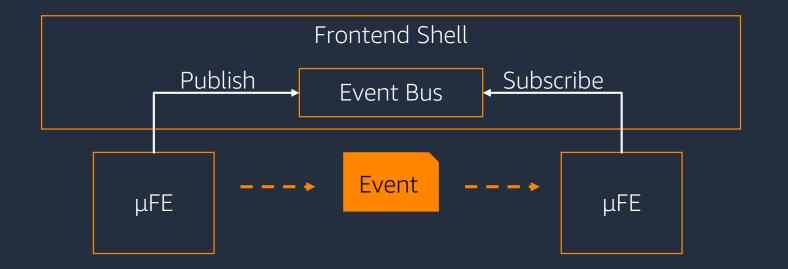
Business Agility vs Complexity



# Distributed System Patterns applied to Microfrontends



## **Microfrontends – Communicate**

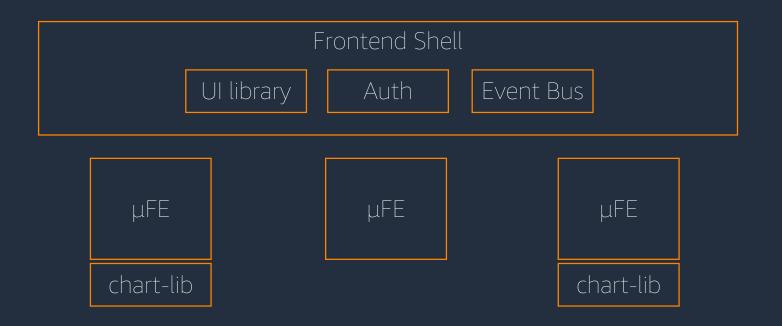


**Events** provide **well defined contracts** between teams.

No direct integration -> **Reduced coupling**.



### Microfrontends – To Share or Not to share

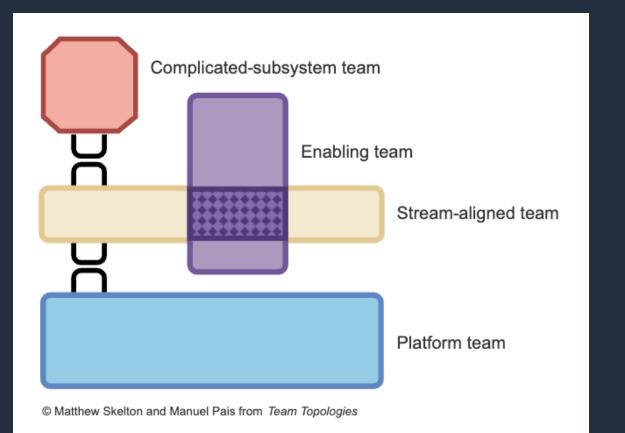


**Share nothing** if possible to minimize **team dependencies** and runtime coupling.

Trade-offs for consistency, productivity, and performance.



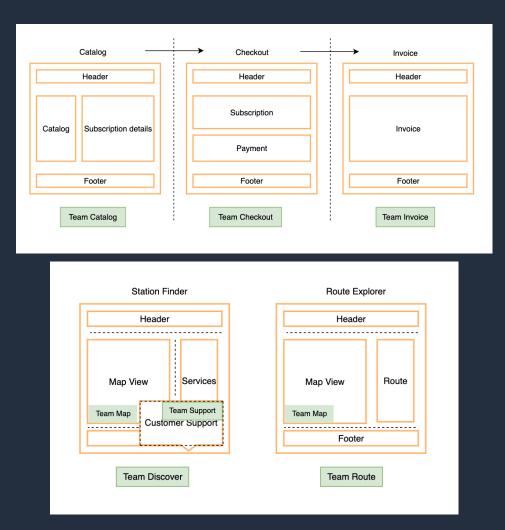
### **Microfrontends – Team organization patterns**



**Trade-off** some **autonomy** to gain **efficiencies at scale** with platform teams and **enabler teams**.



### Defining boundaries at the user interface



Find the boundaries with **Domain Driven Design** techniques.

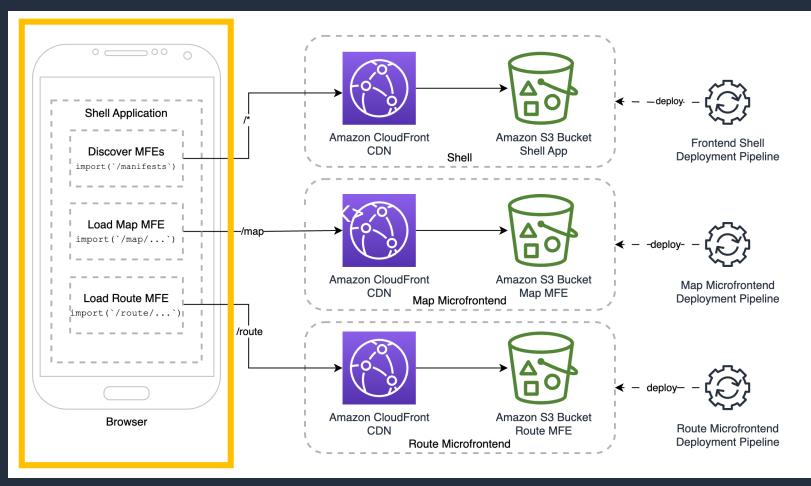
Work with **UX**.

Aim to make it possible to **evolve** your application and **scale your development effort**.

# **Microfrontends on AWS**

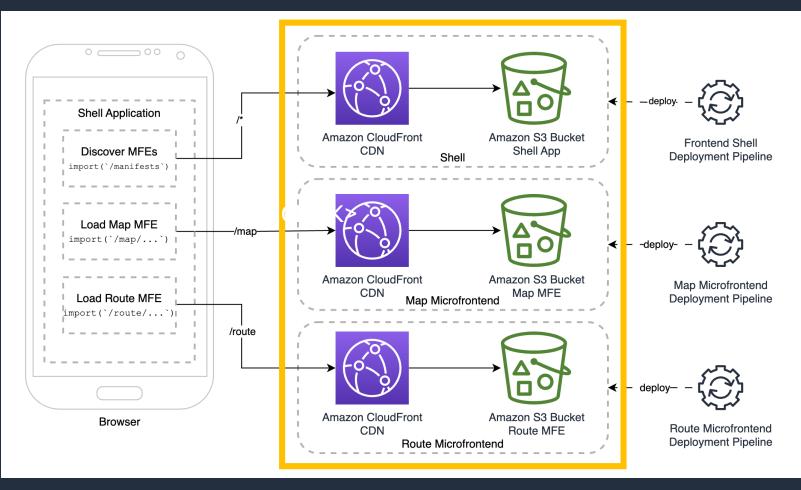


### **Example - Client side composition**



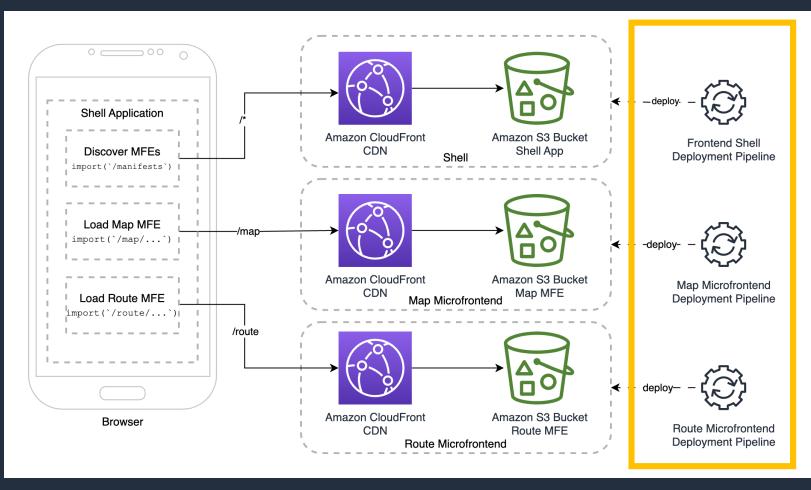
Discovery on the client, via loading manifests / import maps.

### **Example - Client side composition**



Performant and cost efficient hosting.

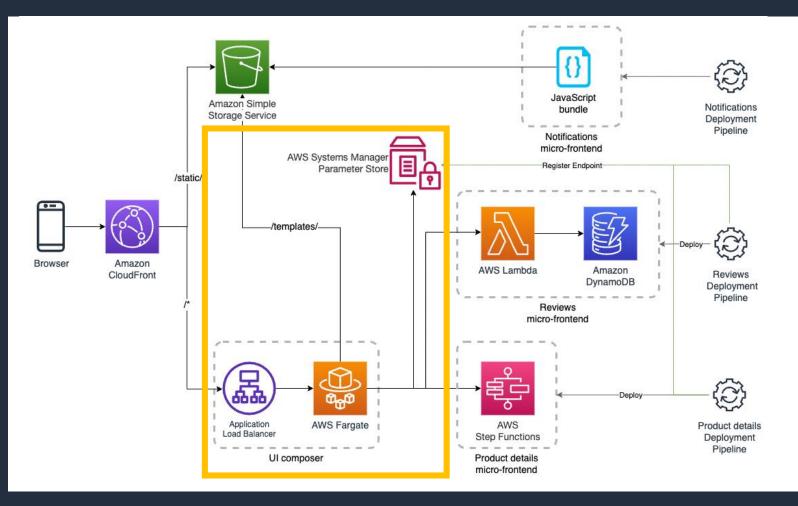
### **Example - Client side composition**



# Independent continuous delivery pipelines



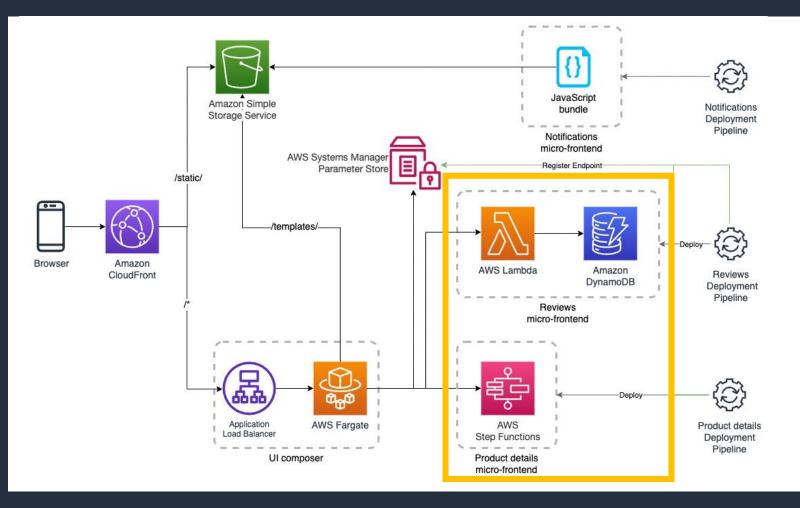
### **Example – Server-side composition**



Discovery on the server via page composer microservice.

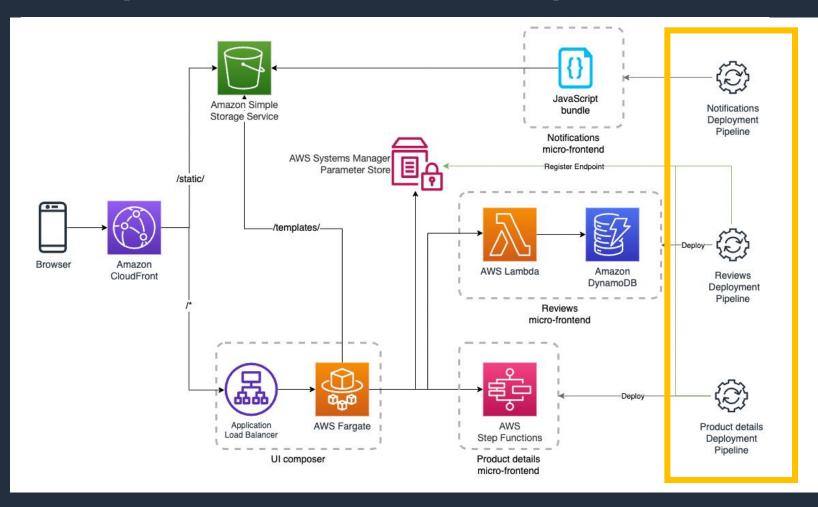


### **Example – Server-side composition**



Choose the best fit serverless compute for your domain.

### **Example – Server-side composition**



Independent continuous delivery pipelines



### Many patterns are emerging

# Let's have a look at a **real world implementation**.



# Dunelm's Microfrontends Journey



### Introduction



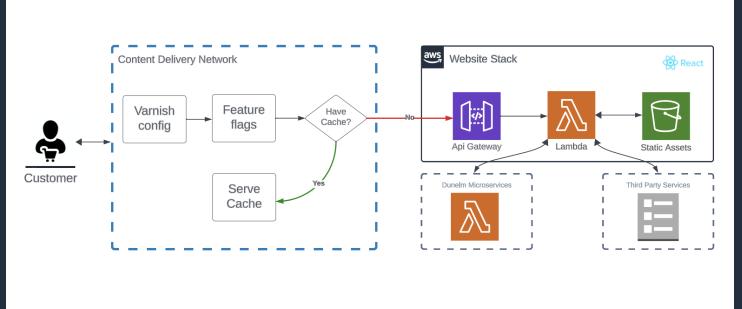
Warren Fitzpatrick Principal Engineer, Dunelm Digital Optimisation



**Dunelm** Homewares Retailer, UK Founded in 1979 Over 170 stores nationwide



### Where our story begins

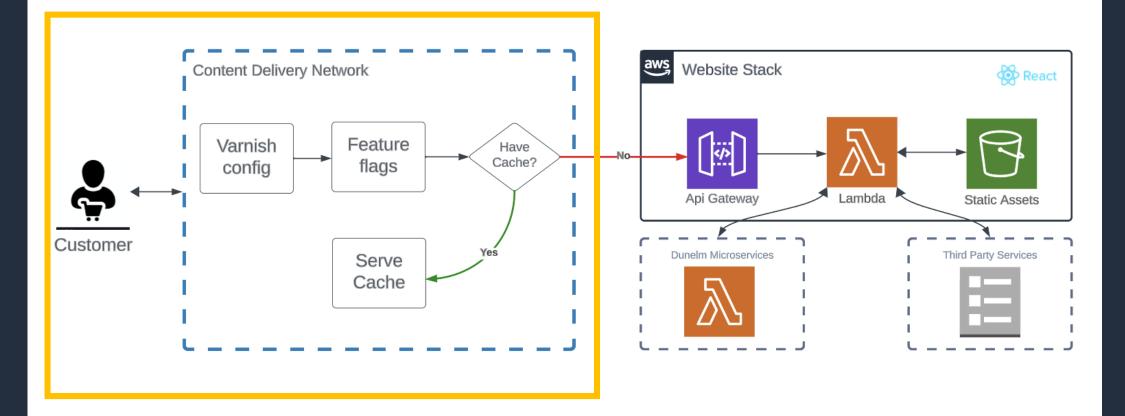


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**Microservices** architecture Monolithic frontend Isomorphic React application Monorepo codebase High risk deployment Slows down over time **Difficulty** in scaling **teams** 

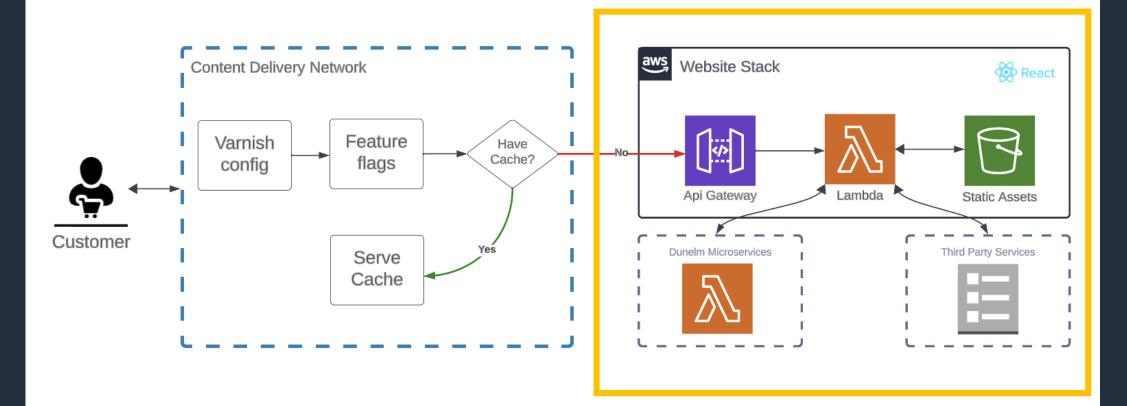


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### **Issues at scale**



11 teams working in same repo
Communication becomes difficult
Challenges with ownership
Performance declines over time
Complexity increases with changes
Lead time incrementally increases



# Why is lead time increasing?



Data report carried out

Lead time doubled

Time spent reverse engineering

**Unintentional bugs** introduced



### "Our website has a lot of tests..."

8200 Unit tests



**400** Integration tests



**150** End-to-end tests



Pipeline becoming slower

**Tests becoming flaky** 

Blocking teams releasing



### What were our options?

Can we run our tests more reliably?



- In house solution created
- Improved, but not fixed

Can we refactor the codebase in place?



- Complex dependency structure
- Cannot halt work for teams

#### High priority work must continue uninterrupted



### What we want to achieve



Make it easy for teams to take ownership



Decrease lead time on frontend changes



Improve website performance







### What we want to achieve



Make it easy for teams to take ownership



Decrease lead time on frontend changes



Improve website performance



Improve online accessibility



### Create consistency for all GUIs



Improve developer experience



### Are Microfrontends suitable for our goals?



Make it easy for teams to take ownership



Decrease lead time on frontend changes



Improve website performance

Improve online accessibility

**Create consistency for all GUIs** 

Improve developer experience



### Are Microfrontends suitable for our goals?



Make it easy for teams to take ownership



**Decrease lead time on frontend changes** 



Improve website performance



Improve online accessibility



**Create consistency for all GUIs** 



Improve developer experience

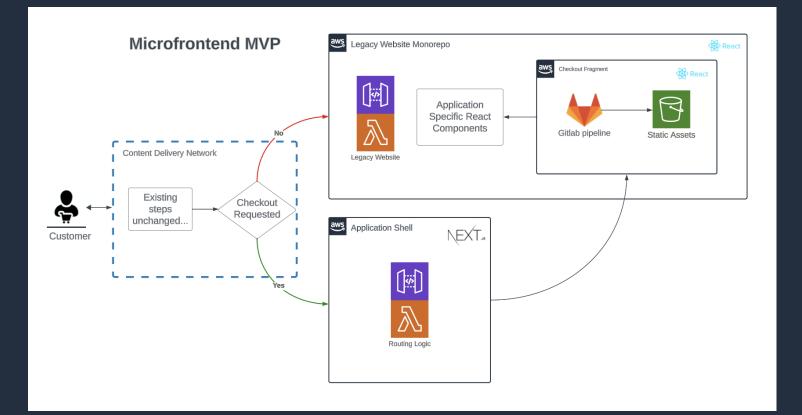


### "Microfrontend architecture is not a silver bullet"

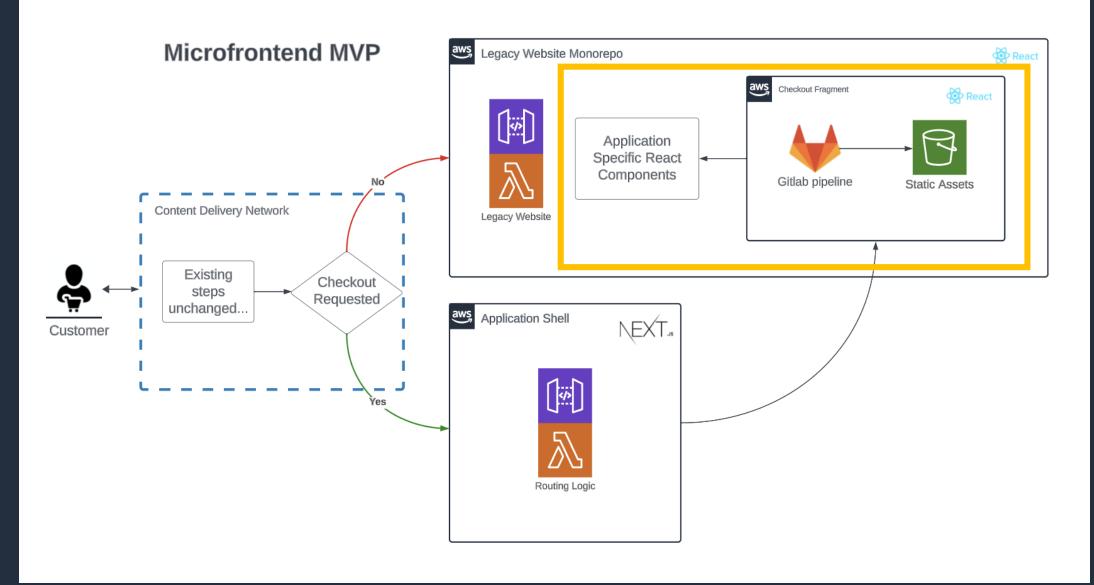




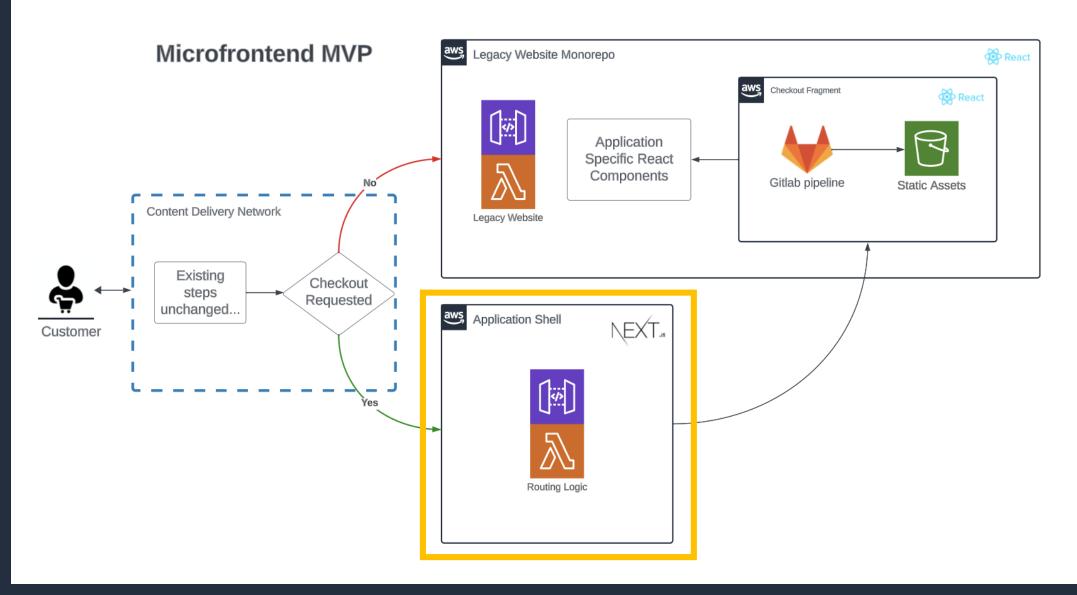
## **Microfrontend MVP – Checkout**



MVP approach to start smallGoal is to prove hypothesisOwnership assigned to a team

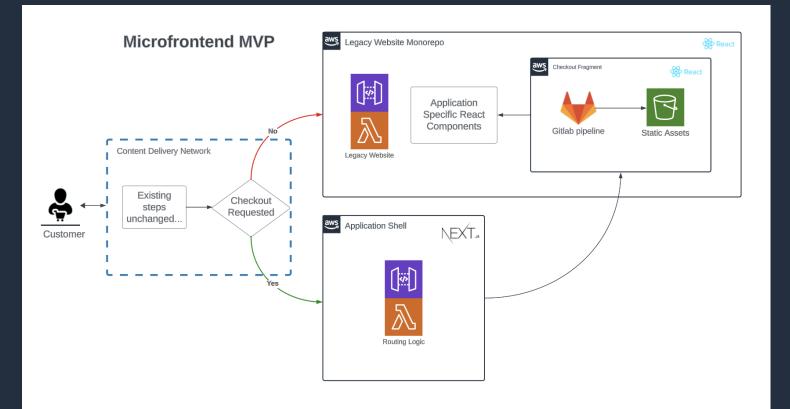




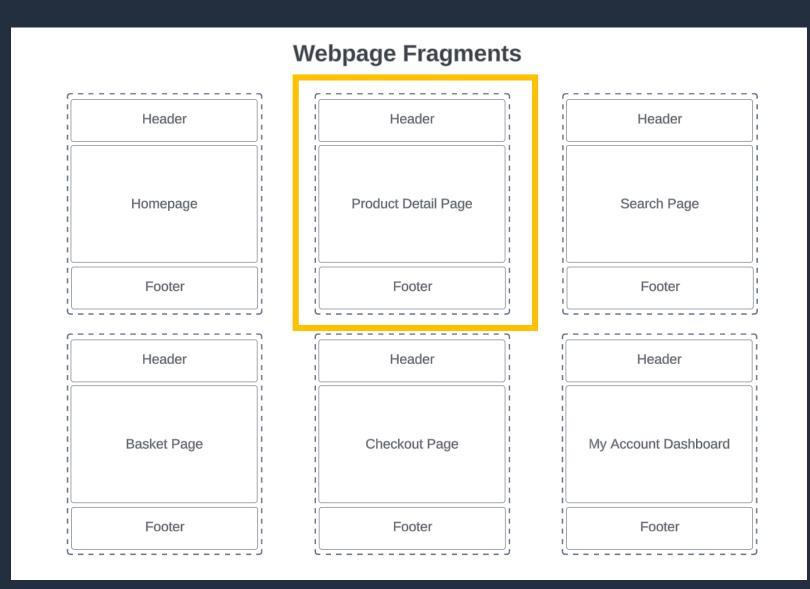




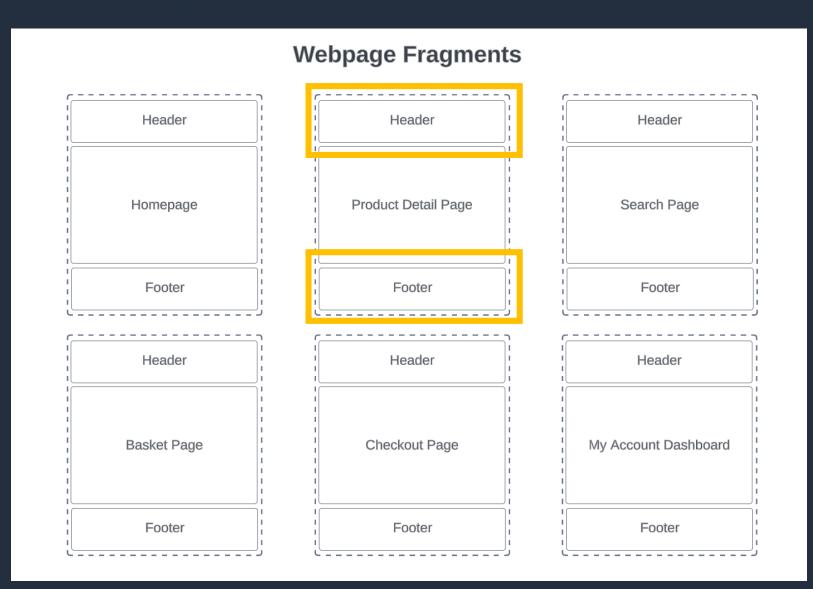
### **Checkout Results**



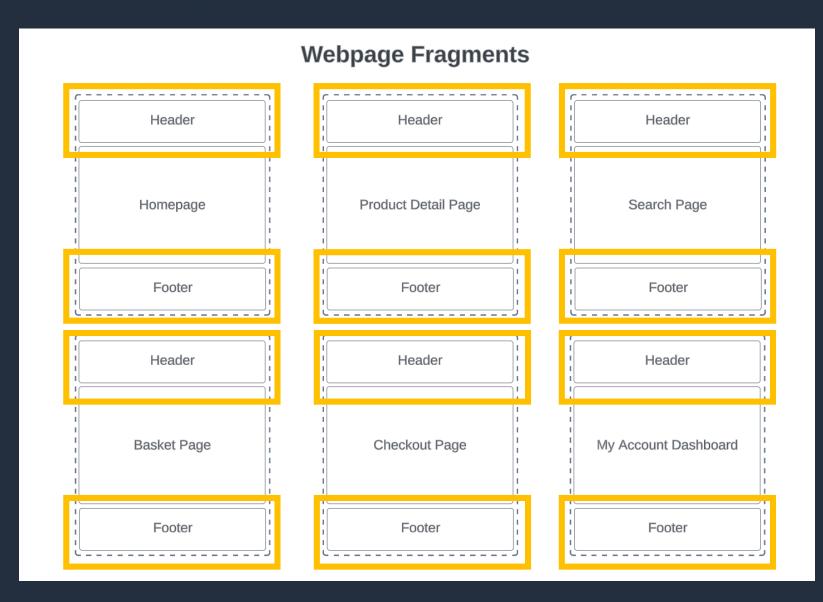
Revenue uplift generated
Shorter lead time on changes
Tight coupling created
Tests began to fail
Coupled checkout back to website
Convinced by results



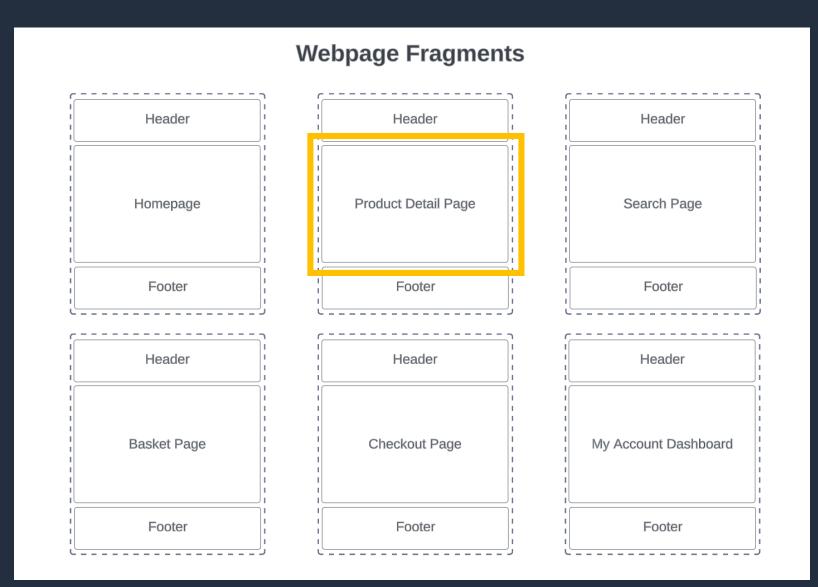






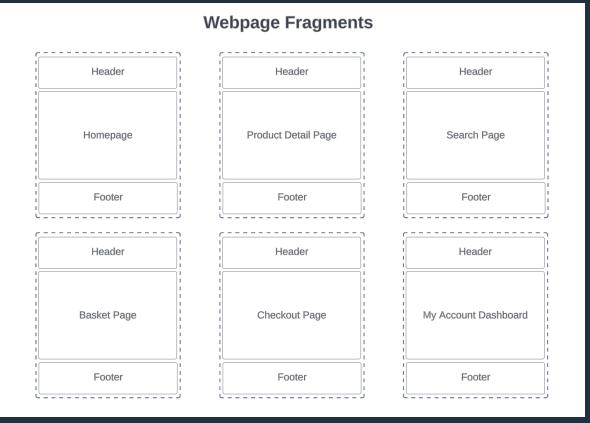






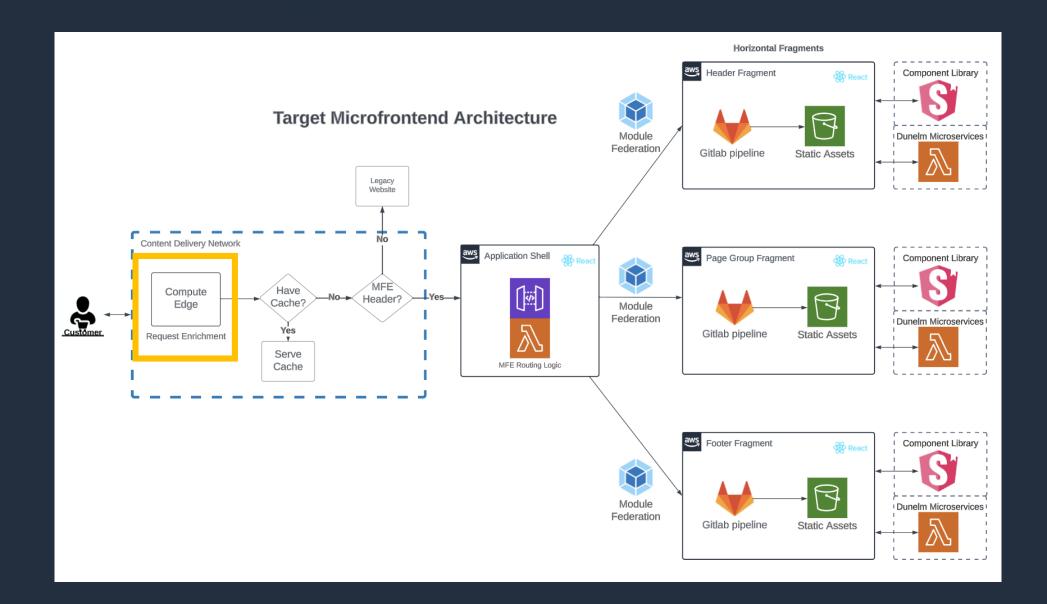


## **Designing our fragments and approach**

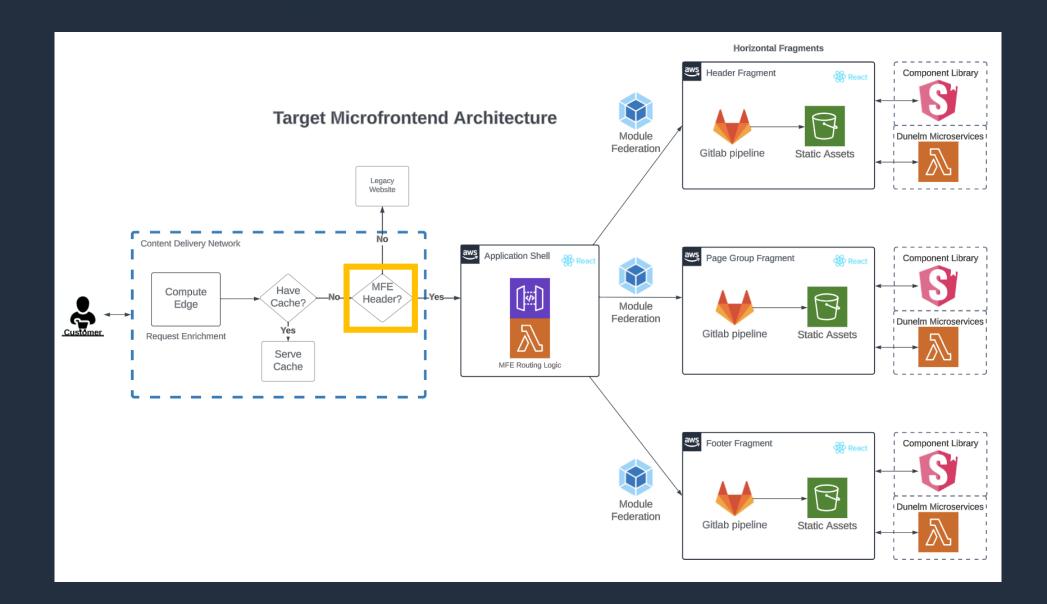


Poly repo approach decided Consistency must be orchestrated Component Library necessary Share Nothing by default

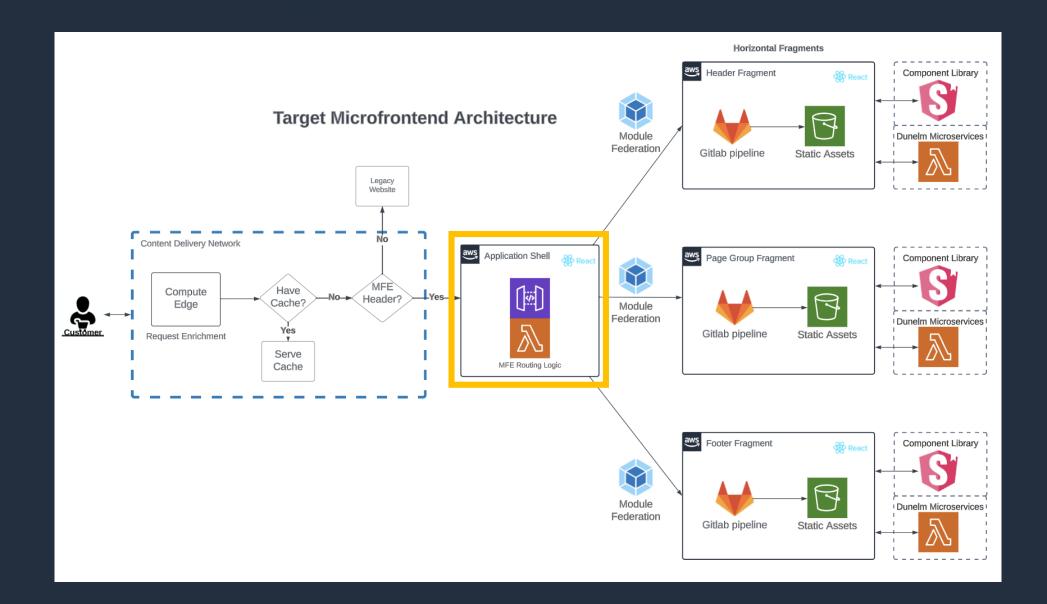




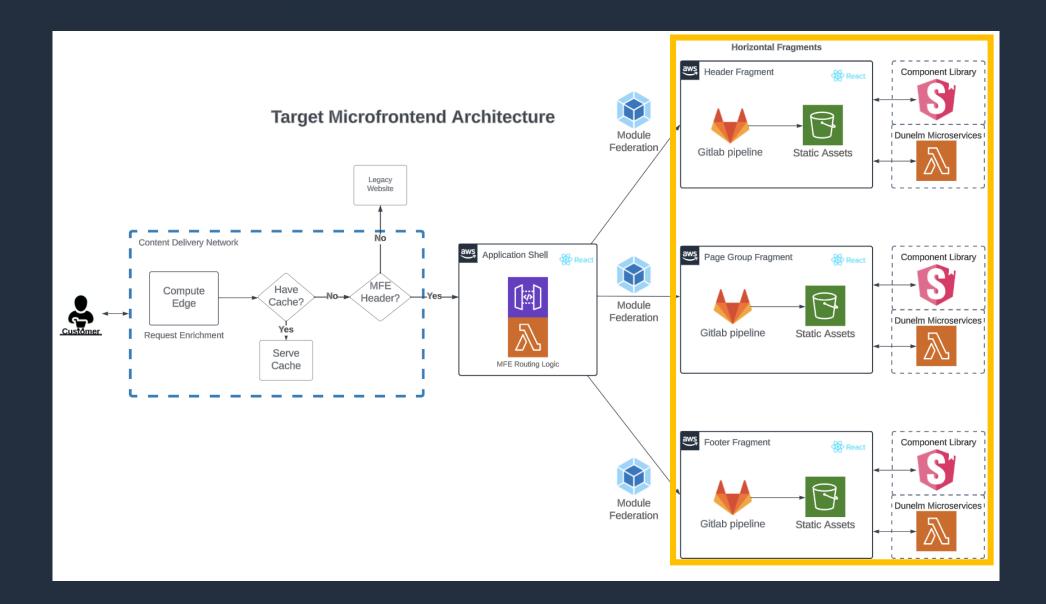




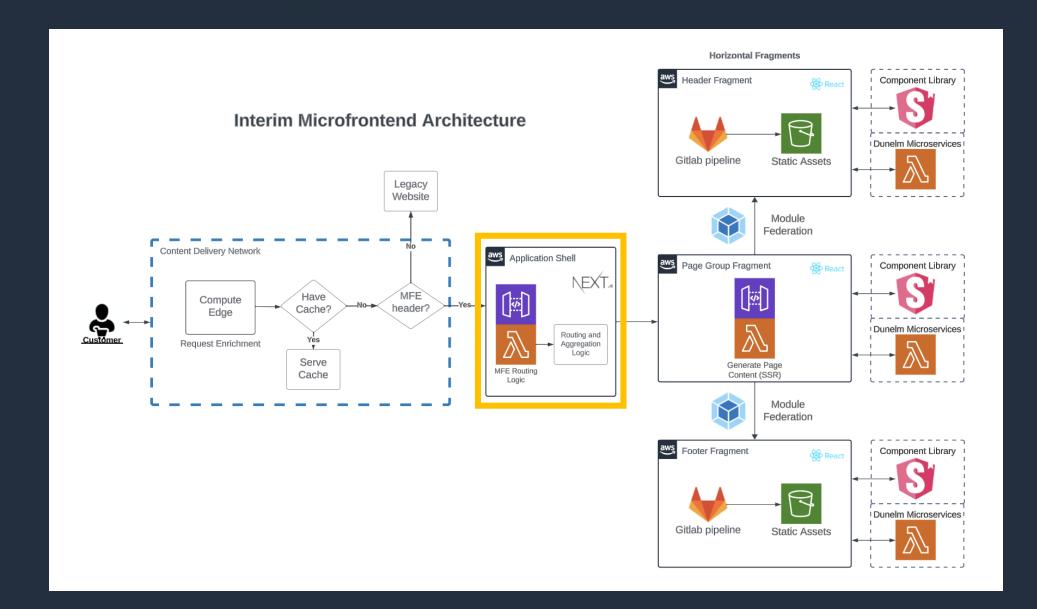




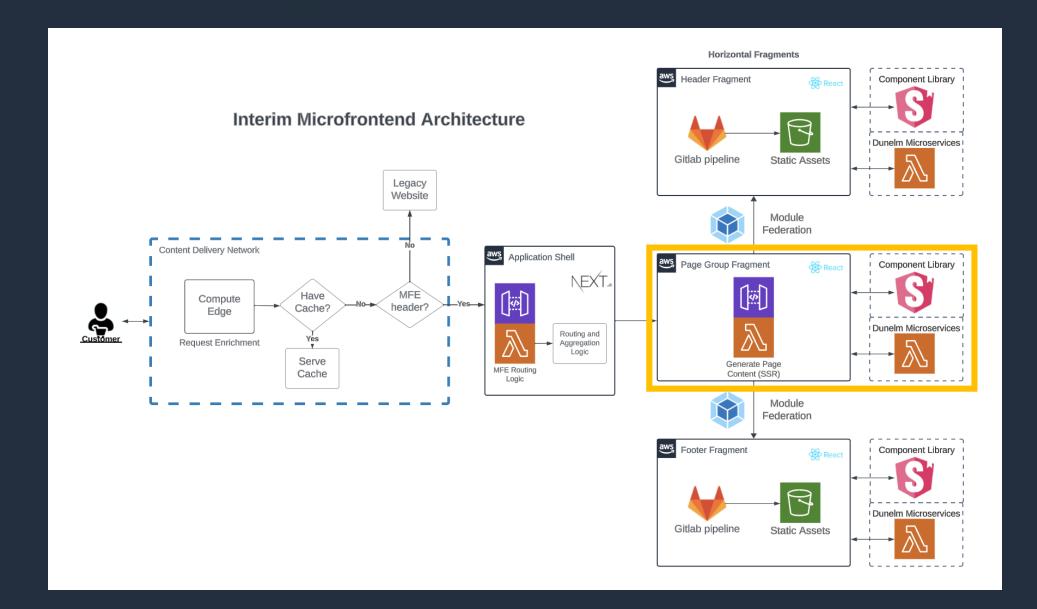




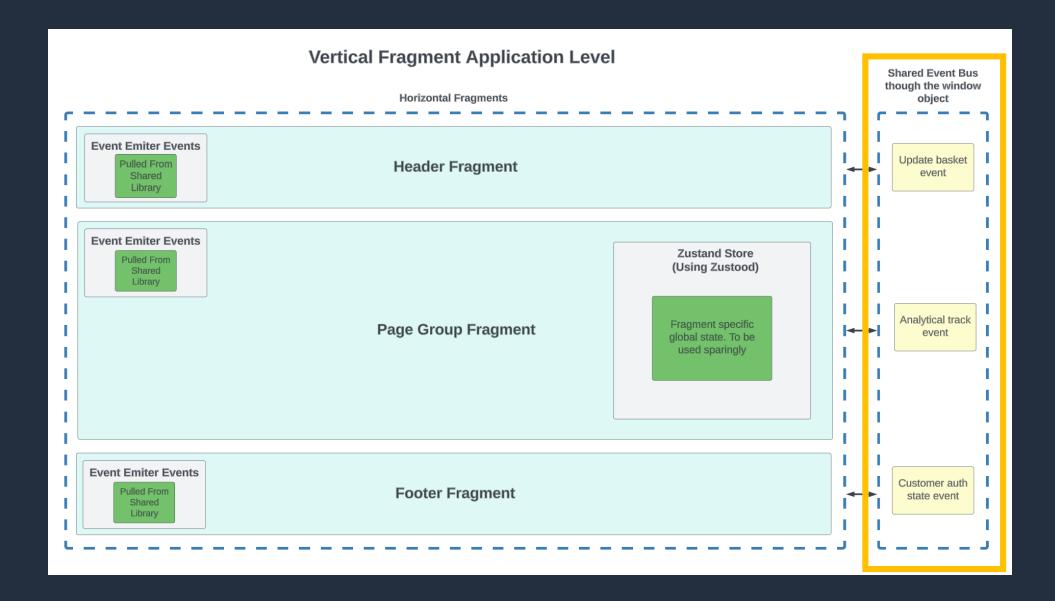




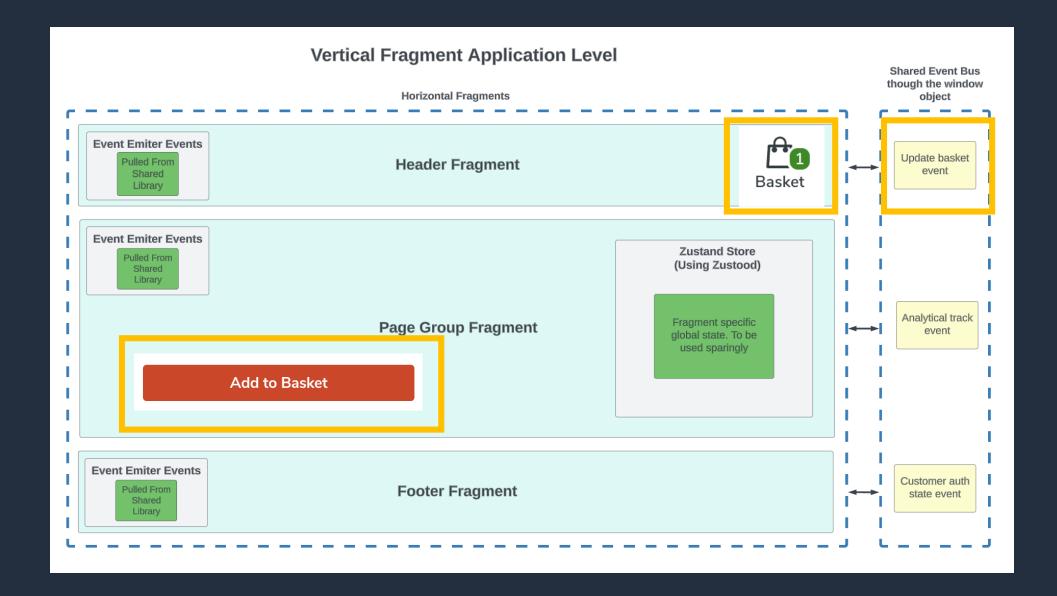


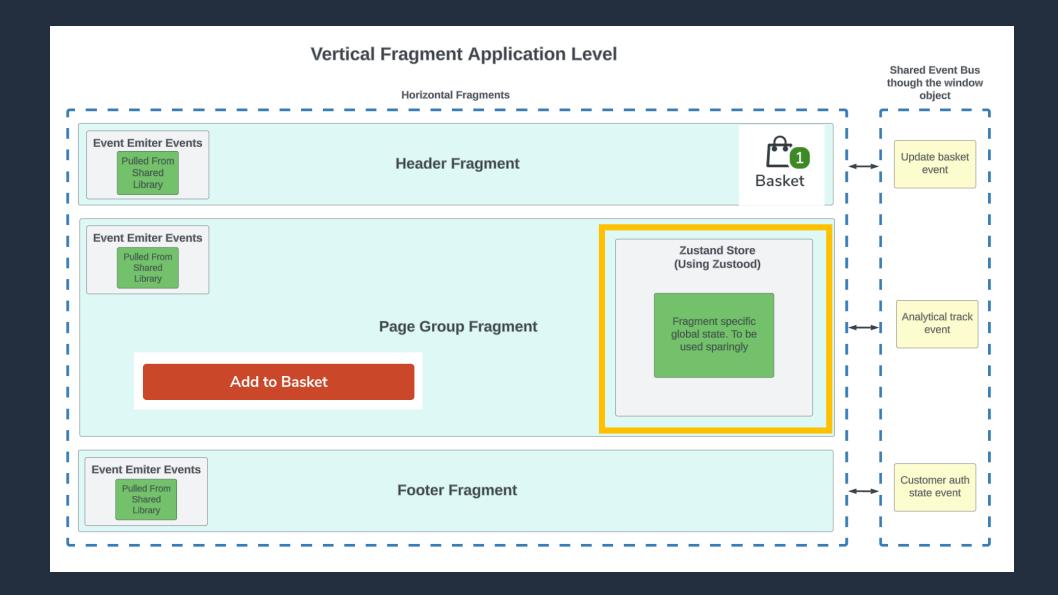












## **Migration Strategy**

 Early Migration
 Later Migration
 Migration

 Traffic
 Traffic
 Traffic

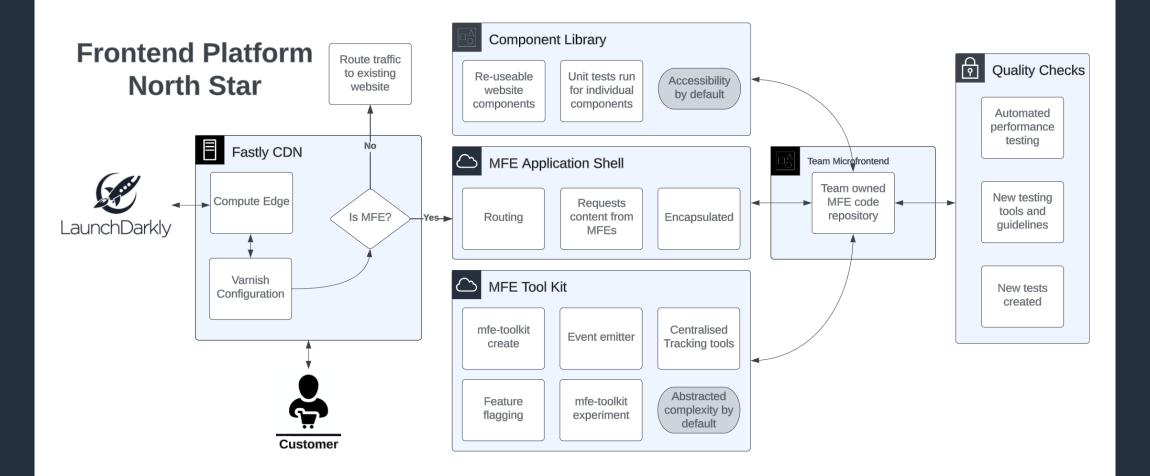
 Modern
 Application
 Legacy

 Application
 Modern Application

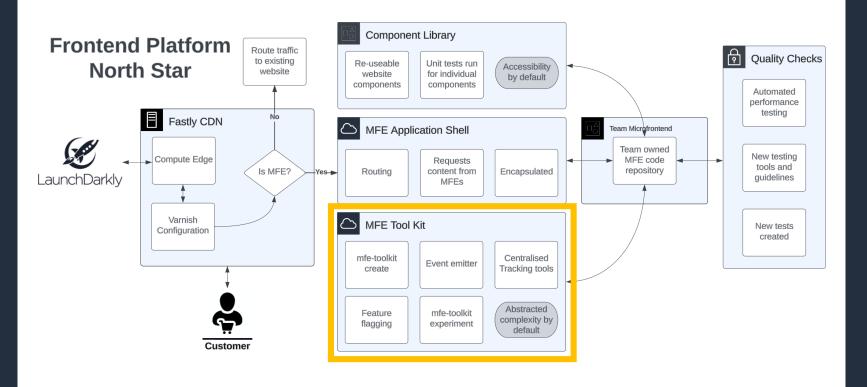
#### **Strangler Migration Strategy**

Iterative migration strategy
Microservices pattern
Works for Microfrontends
One page group at a time
Low impact to existing work



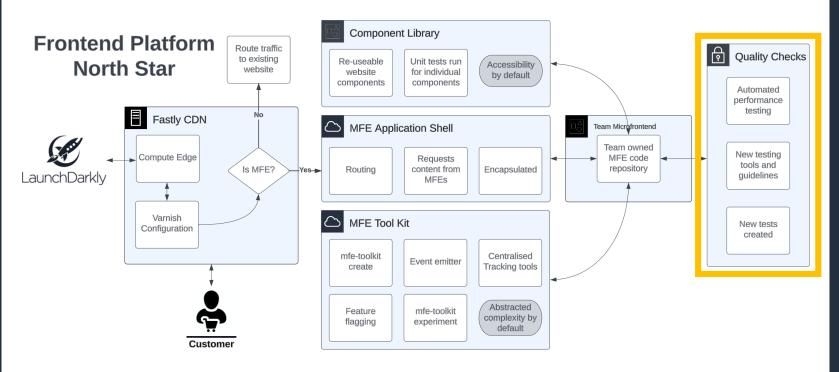






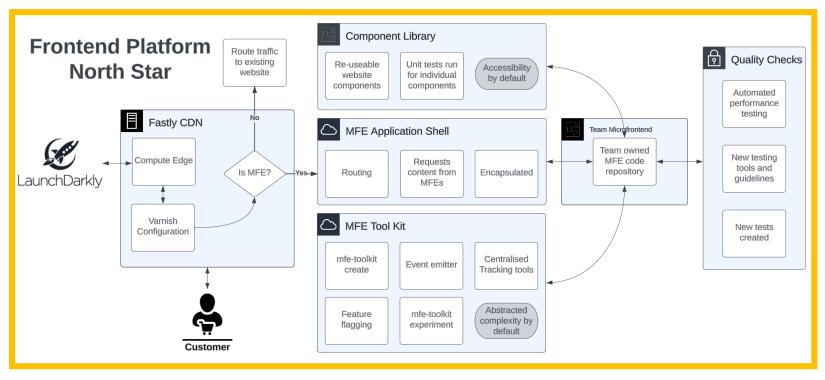
Abstract complexity with tools
Ability to scaffold a project
Examples of common patterns
Saves time for teams





Prevent issues ahead of release
Checks during development cycle
Address issues before production
New tools and guidelines





Dedicated Ownership required
Enablement topology missing
Consistency and efficiency
New enablement crew created
Enable and empower
Decentralise knowledge



## What progress have we made?



~90% of the Frontend Platform is built



60,000 Product Detail Pages delivered recently



First migration was successful, despite challenges



## "Issues will always arise"





## What progress have we made?



Teams being onboarded with new process



Projects outside of the website benefitting from the component library

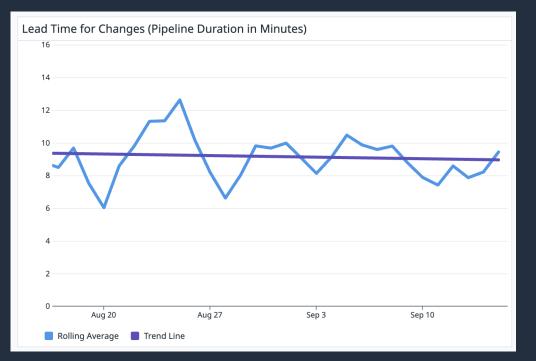


**Developer Experience improved** 



#### What about performance and lead time?









We are still on our Micro-Frontend journey!



**Every organisation is different** 



Tailor teams to business domains

Ability to scale infinitely

aws

#### "Microfrontends open avenues for your teams"







# Thank you!

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#### **Dunelm Technology**



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# Thank you!

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