

# Serverless Workflows

For the Enterprise

Forrest Brazeal, Chris Munns

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# Forrest Brazeal

Sr Cloud Architect at Trek10  
AWS Serverless Hero  
Writer, Cartoonist at A Cloud Guru



# Chris Munns

Principal Developer Advocate  
AWS – Serverless  
munns@amazon.com - @chrismunns

# Enterprises + Serverless: Common Pain Points

- How do multiple developers/teams collaborate on serverless applications?
- How to enforce safety/security/auditability during production changes?
- How should I logically manage the resources that make up my serverless app?
- How to "build serverless apps serverlessly"?

# What We'll Learn

- ✓ Managing serverless apps with SAM
- ✓ How to lay out a multi-account deployment pipeline using AWS developer tools
- ✓ When to test locally vs. in the cloud
- ✓ Dynamic feature branch pipelines for testing in the cloud
- ✓ Secrets management & cross-account security
- ✓ Rolling out gradual code changes with safe Lambda deployments

# Deployment Framework: SAM

## AWS Serverless Application Model

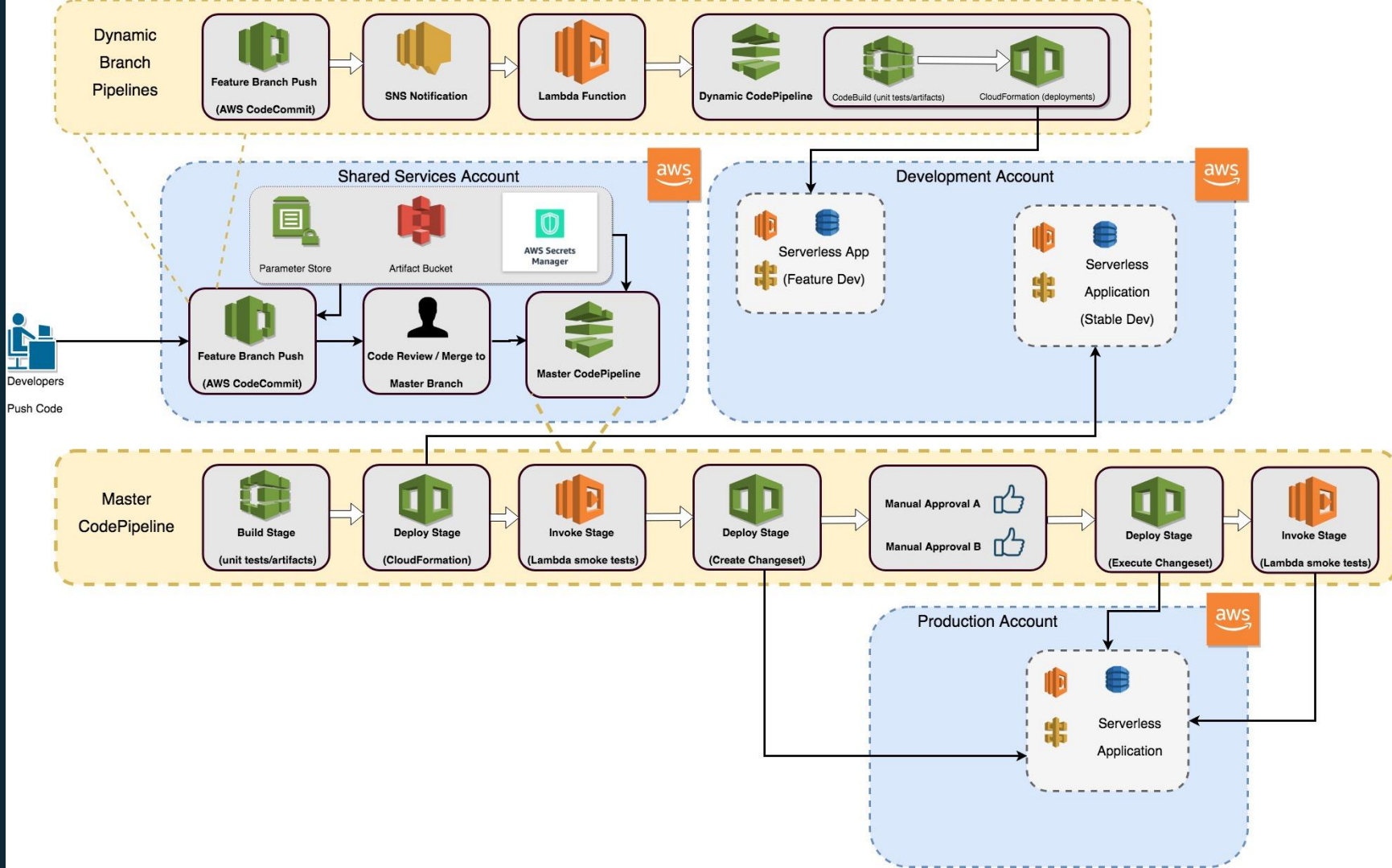
Extension of CloudFormation that makes it easier to define and deploy common “serverless” resources (Lambda, API Gateway, DynamoDB)

SAM CLI (previously SAM Local) supports some local testing

“Applications” view in Lambda lets you see all components

Lots of magic around code rollouts (stay tuned)





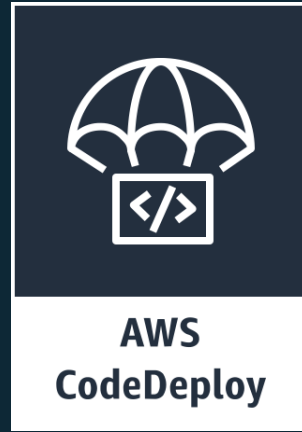
# AWS Developer Tools Used In This Webinar



AWS-hosted Git repository



Run build jobs in ephemeral Docker containers



Manage code rollouts (traffic shifting, blue/green, etc)



Orchestrate build, test, and deployment phases of your app lifecycle

# Why AWS Developer Tools?

Manage your pipeline infrastructure the same way you manage your applications:

- Integrated security model via AWS IAM, AWS CloudTrail, AWS Config, etc
- The boilerplate of working with the underlying services is abstracted away (ex: CloudFormation waits)
- Fully “serverless” model – no operational overhead for undifferentiated work



**AWS Identity  
and Access  
Management**



**AWS  
CloudFormation**



**AWS Config**



**AWS  
CloudTrail**



# Best Practices For Testing



- ✓ Test function code locally (unit tests + mocks)
- ✓ Test interactions between services in the cloud
- ✓ Check out SAM CLI (previously SAM Local) - Docker container to emulate your functions
- ✓ Rule of thumb: the more cloud services you use, the less value you'll get from local testing

# Dynamic Feature Pipelines

**Use case:** multiple developers testing different features

**Problem:** each person needs their own test stack

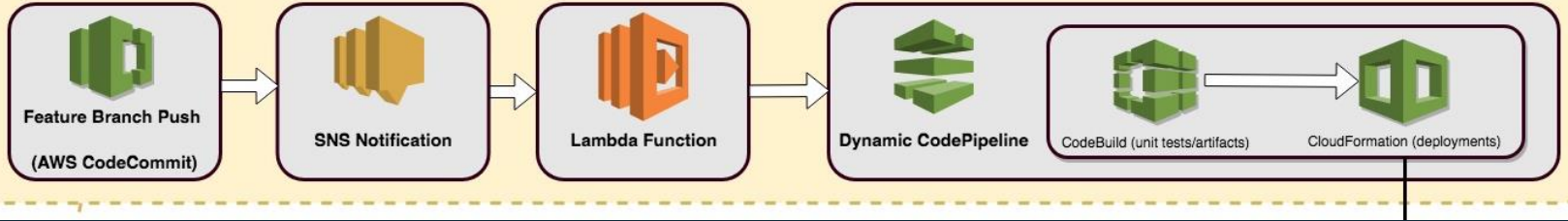
**Solution:**

1. Dynamically create stacks when feature branch is pushed to repository
2. Tear down when branch is deleted

**Cost effective for serverless!**

# Dynamic Feature Pipelines

Dynamic  
Branch  
Pipelines



# Best Practices: Secrets Management

No plaintext secrets in Lambda environment variables!!!

Options for secure secret storage:

- SSM Parameter Store + KMS
- AWS Secrets Manager

Prefer not to put KMS-encrypted secrets in env vars

- Better to have centralized location

Need some type of caching solution



Parameter  
Store

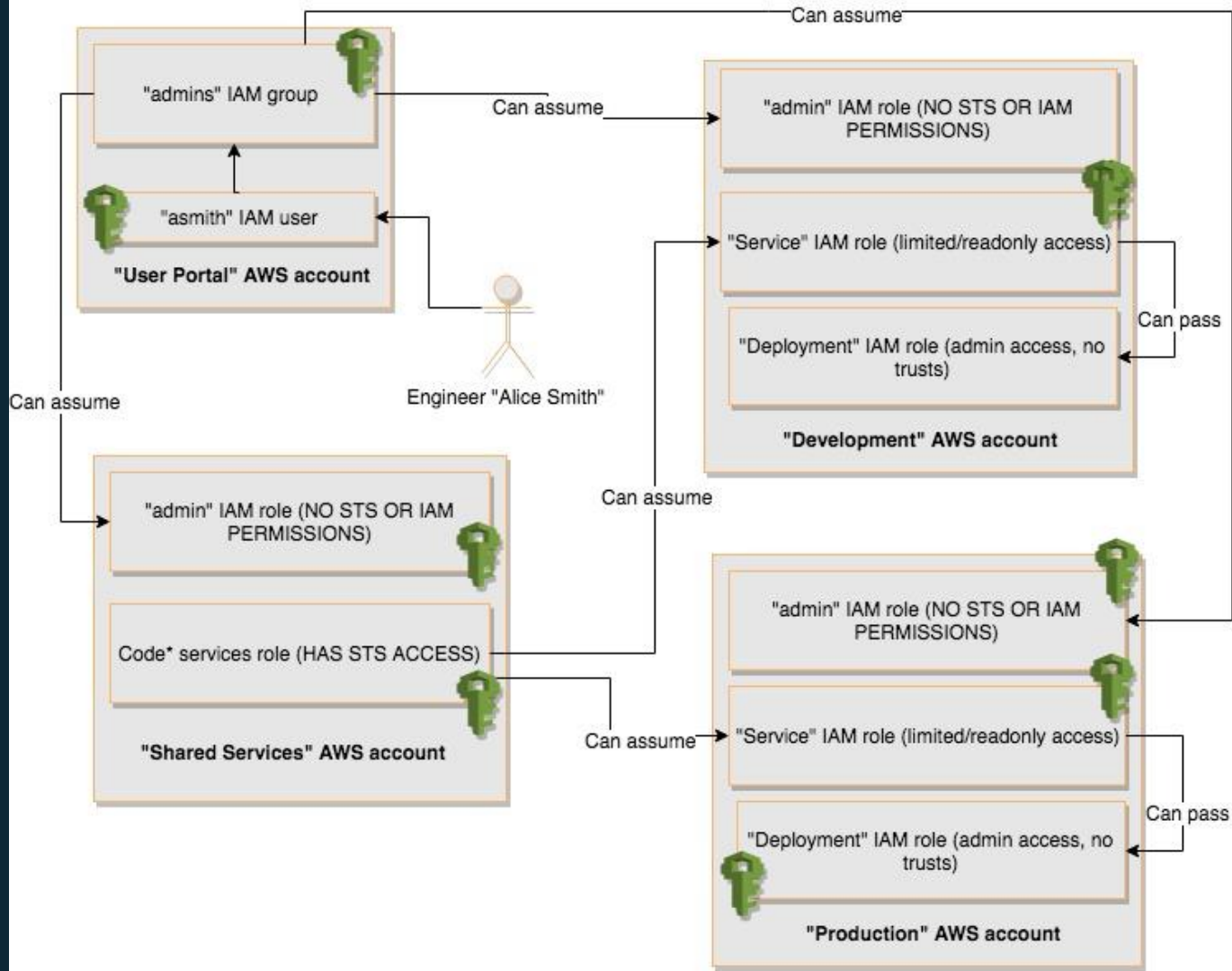


AWS Key  
Management  
Service

# Best Practices: Multi-Account Security



- ✓ Production deployments should be done by pipelines, not people
- ✓ Separate the ability to deploy from the ability to approve
- ✓ Manage changes to IAM entities via pipeline as well
- ✓ Pass deployment roles to CloudFormation
- ✓ KMS-encrypt artifacts (CodePipeline makes this easy)



# Multiple Approvers (The Nuclear Option)

CodePipeline lets you lock down IAM permissions to specific named stages

Can force multiple IAM entities from separate groups to approve a change

Caveat: requires careful user management

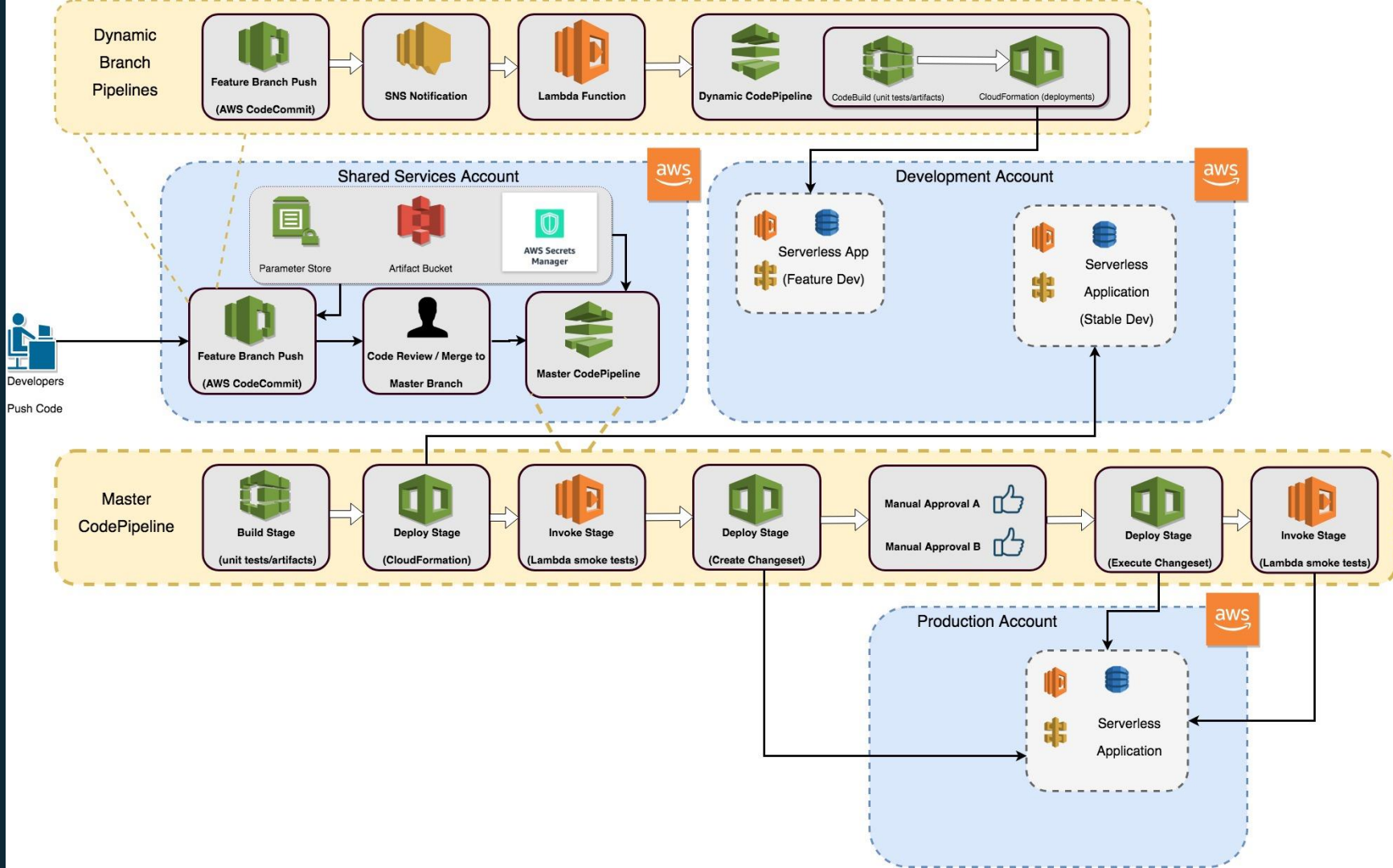
Blog post: <https://www.trek10.com/blog/enforcing-two-person-rule-aws-codepipeline/>

# Best Practices: Code Rollouts



- ✓ Use separate CloudFormation stacks (and separate AWS accounts if possible) per stage (dev, QA, prod)
- ✓ Use gradual deployments via SAM/CodeDeploy for safe Lambda rollouts if you can (with automated hooks to validate functionality)
- ✓ May need separate stacks with DNS failover if you have resources that don't support blue/green updates (ex: AppSync)
- ✓ Use different rollout policies per environment





# Questions?

Twitter - @forrestbrazeal

Email – [fbrazeal@trek10.com](mailto:fbrazeal@trek10.com)

AWS Developer Center – [developer.aws](https://developer.aws)