Offline GraphQL apps with AWS AppSync

Karthik Saligrama, SDE , AWS Mobile

April, 2018

What are we doing today?

- What is GraphQL
- AWS AppSync
- Offline Application Development
- Demo

Offline/Real-time use cases

Users expect data availability offline

- Financial transactions
- News articles
- Games
- Messaging (pending chat)
- Document collaboration

Users expect data immediately

- Banking alerts
- News stories
- Multi-player games
- Chat applications
- Shared whiteboards
- AR/VR experiences
- Document collaboration

What is GraphQL?

- Application Query Language
- Agnostic of underlying Data Store
- != Graph Database
- Optimized for Performance and flexibility

aws

How does GraphQL work?

```
type Query {
    getTodos: [Todo]
}

type Todo {
    id: ID!
    name: String
    description: String
    priority: Int
    duedate: String
}
```

```
query {
  getTodos {
    id
    name
    priority
  }
}
```

```
{
    "id": "1",
    "name": "Get Milk",
    “priority": "1"
},
{
    "id": “2",
    "name": “Go to gym",
    “priority": “5"
},…
```

Model data with application schema

Client requests what it needs

Only that data is returned

aws

What are the GraphQL benefits?

- Rapid prototyping and iteration
- Introspection
- Client Performance First

REST/RPC

```
/posts?include=title,author
```

GraphQL

```
posts {
   title
   author
}
```


aws

What are the GraphQL benefits?

- Delegates Power to Clients

```
/posts
```

```
/postsJustTitle
/postsWithTitleAndAuthor
/postsWithTitleAuthorAndContent
/postsWithTitleAuthorContentAndImages
/postsWithTitleAuthorContentImagesAndComments
```

What are the GraphQL benefits?

- Delegates Power to Clients

What are the GraphQL benefits?

- Include vs Endpoint & Reduction in call Volumes

REST/RPC

```
/posts?include=title,authors

/posts?include=title,authors,authors.firstname, authors.lastname
```

Hypermedia

```
{
  ...
  “author”:{
     “_links”: {
        “self”:https://api.example.com/api/author/foo
     }
  }
  ...
}
```

GraphQL

```
posts {
   title
   authors {
       firstname
       lastname
   }
}
```

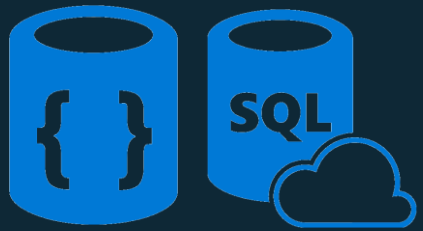

aws

What is AWS AppSync?

AWS AppSync is a managed service for application data using GraphQL with real-time capabilities and an offline programming model.

Real-time Collaboration

Offline Programming Model with Sync

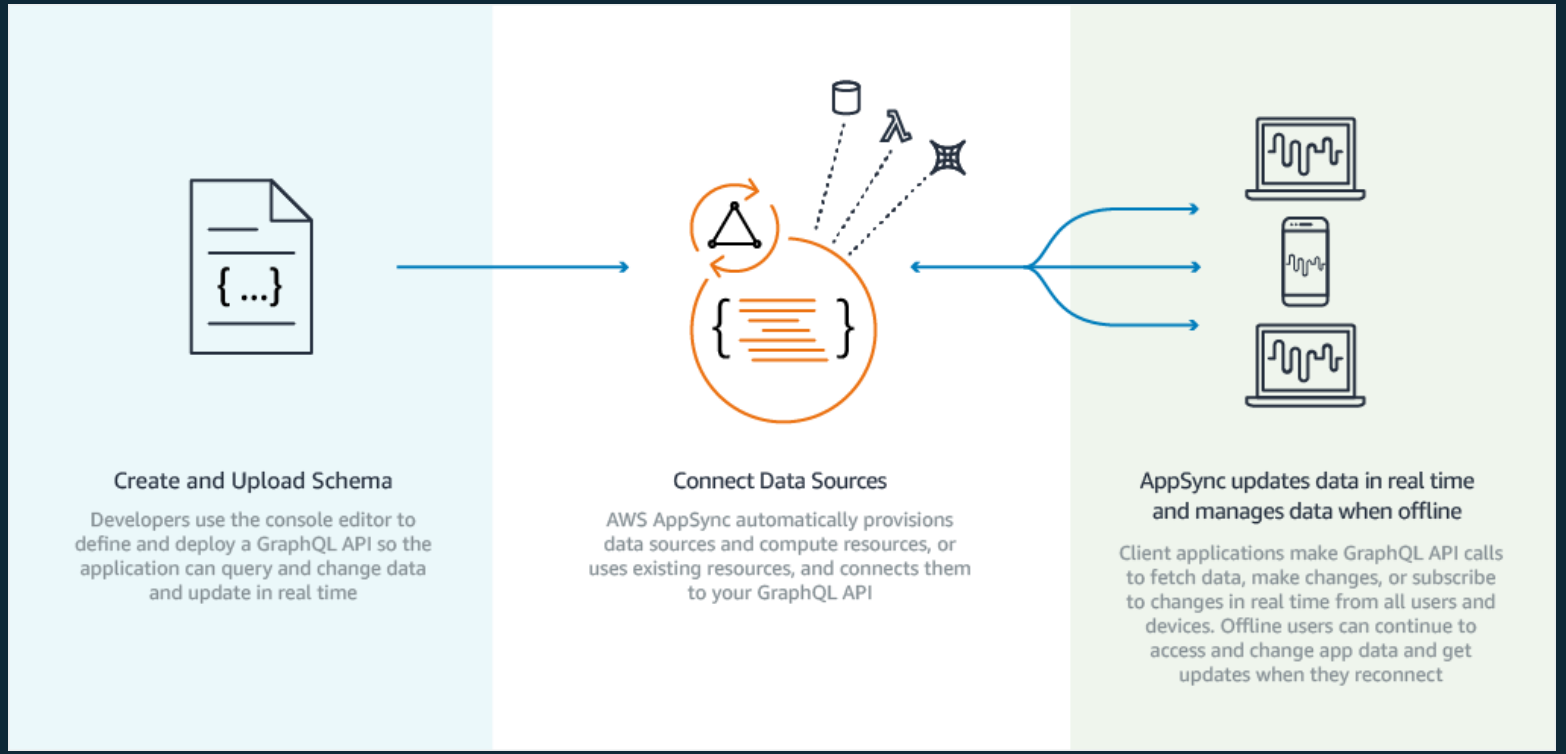


Flexible Database Options

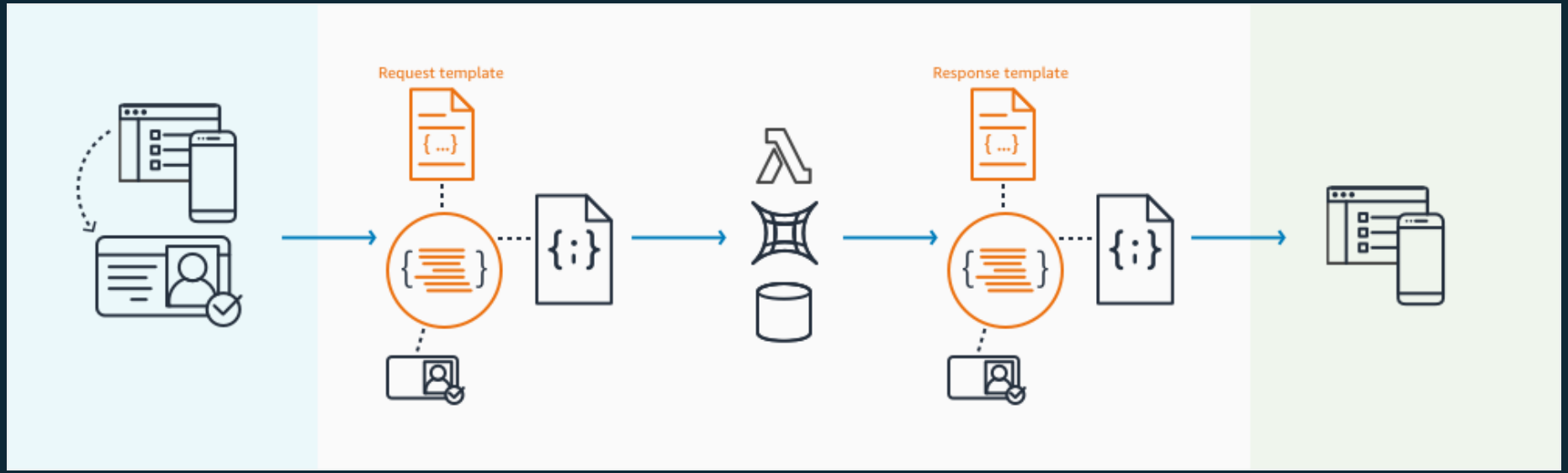
Fine-grained Access Control

aws

How does AWS AppSync work?



GraphQL data flow in AWS AppSync



Mocking VTL

```
{
  "arguments": {},
  "source": {},
  "identity": {
    "sub": "uuid",
    "issuer": "https://cognito-
idp.{region}.amazonaws.com/{userPoolId}",
    "username": "nadia",
    "claims": {},
    "sourceIp": [
      "x.x.x.x"
    ],
    "defaultAuthStrategy": "ALLOW"
  }
}
```

```
{
    "version" : "2018-05-29",
    "operation" : "PutItem",
    "key" : {
        "sub":
$util.dynamodb.toDynamoDBJson($ctx.identity.sub),
    },
    "attributeValues" :{
       "username": { "S" :
"${ctx.identity.username}" },
        "lastLoginTime": { "S" :
"$util.time.nowEpochMilliSeconds()" }
    }
}
```

```
{
    "version" : "2018-05-29",
    "operation" : "PutItem",
    "key" : {
        "sub":
$util.dynamodb.toDynamoDBJson($ctx.
identity.sub),
    },
    "attributeValues" :{
       "username": { "S" :
"${context.identity.username}" },
        "lastLoginTime": { "S" :
"$util.time.nowEpochMilliSeconds()"
}
    }
}
```

Debug Resolver Flow

-Amazon CloudWatch logs

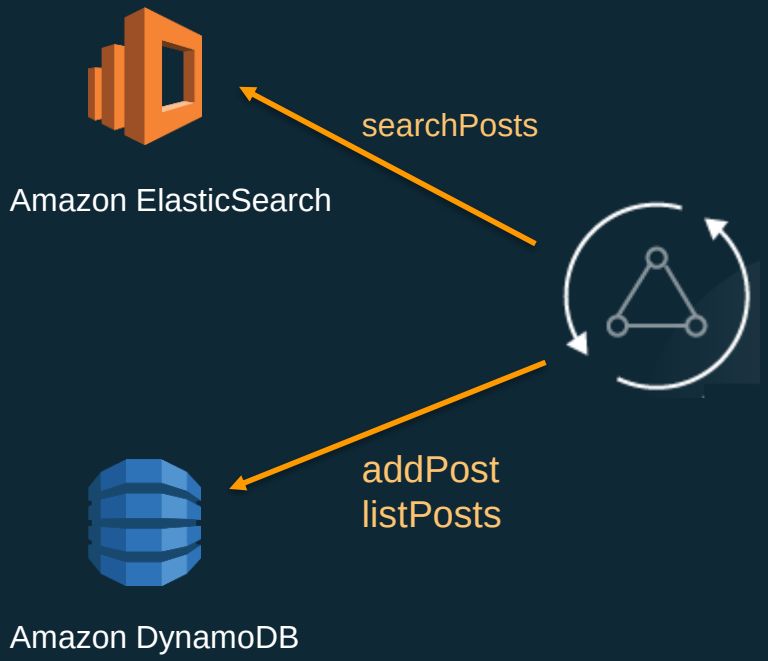
Demo

Mix/Match datasources on GraphQL fields

```
type Query {
    listPosts: [Post]
    searchPosts: [Post]
}


type Mutation {
    addPost: Post
}


type Post {
    id: ID!
    content: String
    description: String
    ups: Int
    downs: Int
}
```



Offline Application Considerations

- Local Storage (R/W)
- Order of Operations
- Network State Management
- UI Updates
- Conflict Resolution

AWS Mobile SDK + AWS AppSync

aws

AWS Mobile SDK + AWS AppSync

iOS

```
let appSyncConfig = try AWSAppSyncClientConfiguration(
                url: AppSyncEndpointURL,
                serviceRegion: .USWest2,
                userPoolsAuthProvider: self,
                s3ObjectManager: AWSS3TransferUtility.default())

let appSyncClient = try AWSAppSyncClient(appSyncConfig: appSyncConfig)
```

Android (Kotlin)

```
val appsyncClient = AWSAppSyncClient.builder()
                .context(this.applicationContext)
                .cognitoUserPoolsAuthProvider(this)
                .region(Regions.US_WEST_2)
                .serverUrl(Constants. APPSYNC_API_URL)
                .build()
```


aws

AWS Mobile SDK + AWS AppSync

iOS

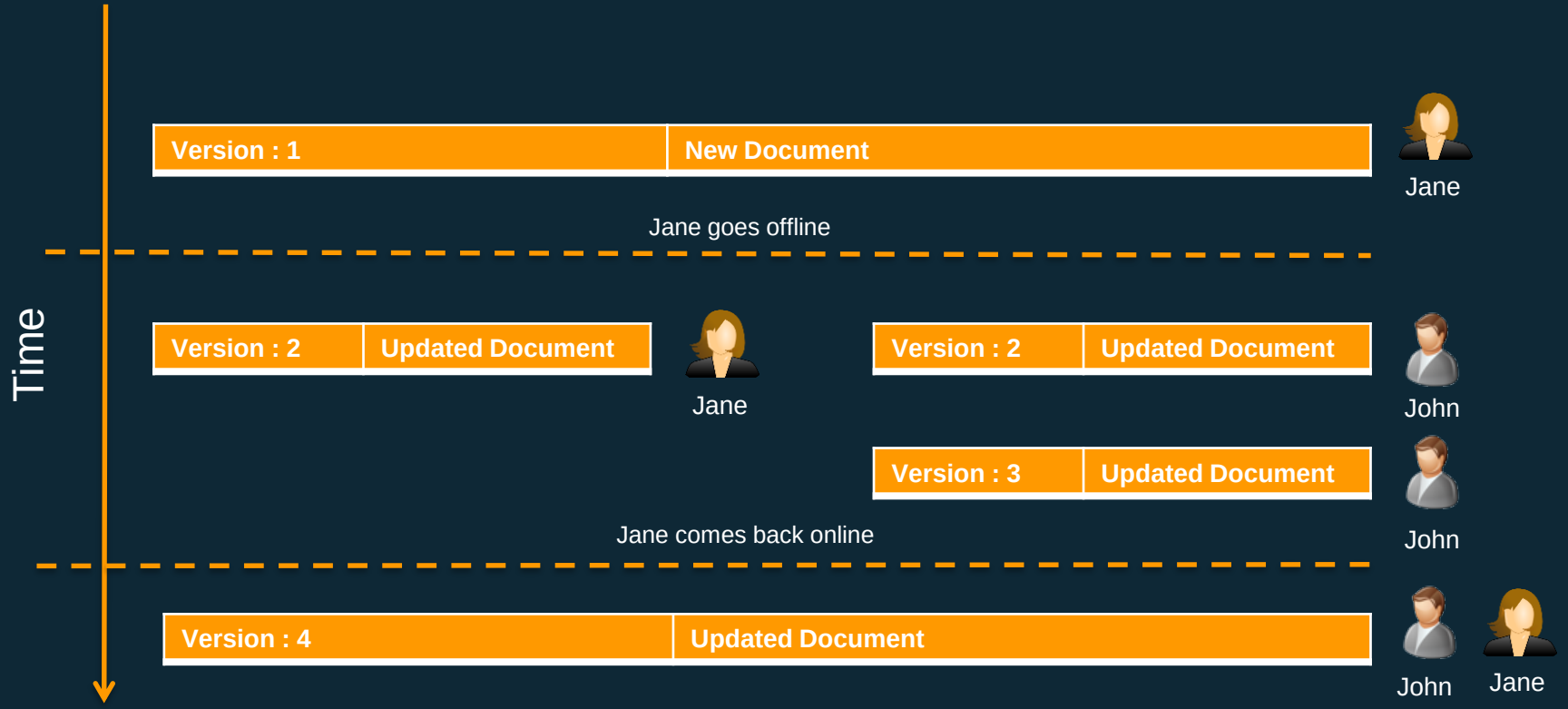
```
let trackSignInMutation = TrackSignInMutation()
self.appSyncClient?.perform(mutation: trackSignInMutation){ (result, error) in
                if let error = error as? AWSAppSyncClientError {
                    print("Error occurred: \(error.localizedDescription )")
                    return
                }
                ...//do more logic
            }
```

Android (Kotlin)

```
var trackSignIn = TrackSignInMutation()
appsyncClient!!.mutate(signup).enqueue(object : GraphQLCall.Callback<TrackSignInMutation.Data>() {
            override fun onFailure(e: ApolloException) {
                Log.e(TAG, "Failed signup mutation", e)
            }

            override fun onResponse(response: Response<SignUpMutation.Data>) {
                Log.i(TAG, response.data().toString())
                //more business logic
            }
        })
```

Offline mutations



Conflict Resolution and synchronization

Conflict resolution in the cloud

1. Server wins
2. Silent reject
3. Custom logic (AWS Lambda)

- Optimistic version check
- Extend with your own checks

Optional

- Client callback for Conflict Resolution is still available as a fallback

Example: Check that an ID doesn't already exist:

```
{
   "version" : "2017-02-28",
   "operation" : "PutItem",
   "key" : {
      "id" : { "S" : "1" }
   },
   "condition" : {
      "expression" : "attribute_not_exists(id)"
   }
}
```

Run Lambda if version wrong:

```
"condition" : {
    "expression" : "someExpression"
    "conditionalCheckFailedHandler" : {
        "strategy" : "Custom",
        "lambdaArn" : "arn:..."
    }
}
```


aws

Images and rich content

```
type S3Object {
   bucket: String!
   key: String!
   region: String!
}
```

```
input S3ObjectInput {
   bucket: String!
   key: String!
   region: String!
   localUri: String!
}
```

```
type Profile {
   name: String!
   profilePic: S3Object!
}
```

```
type Mutation {
   updatePhoto(name: String!,
               profilePicInput: S3ObjectInput!): Profile
}
```


aws

GraphQL Subscriptions

Near Realtime updates of data

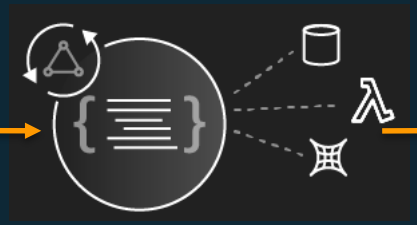
Event based mode, triggered by Mutations

- Scalable model, designed as a platform for common use-cases

Can be used with ***ANY*** data source in AppSync

- Lambda, DynamoDB, Elasticsearch

```
mutation addPost( id:123
  title:”New post!”
  author:”Nadia”){
  id
  title
  author
}
```



```
data: [{
  id:123,
  title:”New Post!”
  author:”Nadia”
}]
```

aws

Schema directives

```
type Subscription {
    addedPost: Post
    @aws_subscribe(mutations: ["addPost"])
    deletedPost: Post
    @aws_subscribe(mutations: ["deletePost"])
}
```

```
type Mutation {
    addPost(id: ID! author: String! title:
     String content: String): Post!
    deletePost(id: ID!): Post!
}
```

```
subscription NewPostSub {
    addedPost {
        __typename
        version
        title
        content
        author
        url
    }
}
```


aws

Demo

Best practices

- Mutations offline – what UIs actually need to be optimistic?

- Use Subscriptions appropriately
    - Large payloads/paginated data: Queries
    - Frequent updating deltas: Subscriptions
    - Be kind to your customer's battery & CPU!

- Don't overcomplicate Conflict Resolution
    - Data model appropriately, many app actions simply append to a list
    - For custom cases, use a AWS Lambda and keep client logic light (race conditions)

aws

https://aws.amazon.com/appsync/